Parts:

* Names (**each person**)
* Brief Intro - **Chris**
* UI details (slides 3-5) - **Gerald**
* Development Style - **Alex**
* Challenges - **Kojo**
* Overcoming - **Tausif**
* **Zain** - Summary/Lesson Learned/Strategy

UI Details:

Intro:

**User Login Page(Gerald):**

* User to fill in username and password
* Option to remember login details for quick login
* If user doesn’t have account, register account

**Registration Page(Gerald):**

* User to fill in some personal information
* Select team role
* If user has account, login to account

**Dashboard:**

* Personalized user view and widgets
* Recently accessed tabs
* System functionality is split into tabs

**Livestock & Crop Tracking:**

**Harvest Management(Gerald):**

* N/A

**Pest:**

* N/A

**Soil:**

* N/A

**Tool:**

* N/A

**Sensor:**

* N/A

**Dev style:**

* N/A

**Challenges:**

* N/A

**Overcome:**

* N/A

**Summary:**

* N/A